

PERSONAL DATA



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OBJECTIVE

Desired Position: Motion Designer, 2D Animator

SUMMARY OF QUALIFICATION

I'm certified motion designer and 2d animator who likes to create and animate.
~1 year experience and constantly self-education. Just check [my showreel on Behance](#) !

TECHNICAL SKILLS

- Adobe products (After Effects, Photoshop, Illustrator, Media Encoder)
- AE Plugins: Element 3D, Trapcode Particular, Optical Flares, RubberHose, Motion Tools, Duik, Newton, Tracking
- Spine (2,5D Animation), including meshes
- Blender

ADDITIONAL SKILLS

- Classical Animation Theory
- Character Animation
- Color Correction
- Composition
- Tracking
- Keying

LANGUAGES

- English – Pre-Intermediate/Intermediate
- Russian – Native Speaker

EDUCATION

- **Alma mater:** 2009 – 2014 / Belarusian National Technical University, Mechanical engineering faculty / Engineer economist / Minsk, Belarus
- **UX Mind School:** [Motion Design](#) (01/2022 – 05/2022)
- **Video Smile:** [Super After Effects](#) (05/2022 – 06/2022)
- **Udemy:** [Spine 2D: Quick Start](#) (06/2022 – 07/2022)
- **ArtCraft Education:** [2D Animation in Spine](#) (07/2022 – 10/2022)

SEVERAL FACTS ABOUT ME

I'm an open-minded, creative and purposeful person who loves beautiful animation and doing high-quality work, constantly learning and improve my skills.
 Owner of big red cat named Shmelek :)
 Will be happy to collaborate with the new team and ready for new challenges!

CERTIFICATES

- UX Mind School / 2022
https://drive.google.com/file/d/1HSzLw918cHr8IoI92WWF12rTxTw2RtF3/view?usp=share_link
- ArtCraft Education / 2022
https://drive.google.com/file/d/1tYiSqX_W7tQMeu2-R9kHP80iQmrphnBf/view?usp=share_link

PROFESSIONAL EXPERIENCE

Working for my portfolio (Self Education)	
Duration:	01/2022 – until now
Position:	Motion Designer, 2D Animator
Responsibilities:	<ul style="list-style-type: none"> - constantly learning - working with mentor's feedback from courses - improving showreel - investigation of new approaches and techniques in AE products - doing homework - honing previous skills from courses
Tools & Technologies:	After Effects, Photoshop, Illustrator, Blender, Spine
Work Examples Links:	Behance Last showreel

Next Employer	
Company:	"WannaPlay"
Duration:	now – forever
Position:	Junior Motion Designer
Responsibilities:	<ul style="list-style-type: none"> - creating catchy commercials for applications in a short deadlines - animation clips in AE - 2D/3D animation - preparation and creation of assets for videos in PS, AI - generating new ideas and concepts for commercials - tracking trends and analyzing the visual part of the mobile market
Tools & Technologies:	Adobe: After Effects, Photoshop, Illustrator; Blender
Vacancy Link:	https://rabota.by/vacancy/73467550?from=employer&hhtmFrom=employer